

Aunt Lee dot com

FX HALLOWEEN!

We're going to learn three ways to change up our digital pictures to make Special FX for a Halloween animation.

We're using Fireworks 3 – if you've got a later version, you might need to look around – all these tools will be there, but they might be in different places.



We'll need several pictures to make our animation

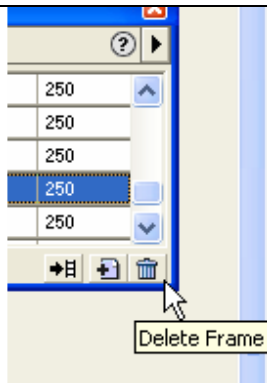


Important – be sure to choose the “open as animation” option!!

Choose File - Open Multiple



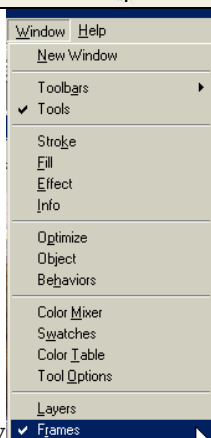
Open as Animation



You may want to select all the pictures of yourself, and later, any frames you decide you don't want, you can just delete by selecting the frame and clicking the little trash can at the bottom right.



It'll look about like this:



The Frames window

If it's not already open, open the frames window.

Go to:

Window---frames

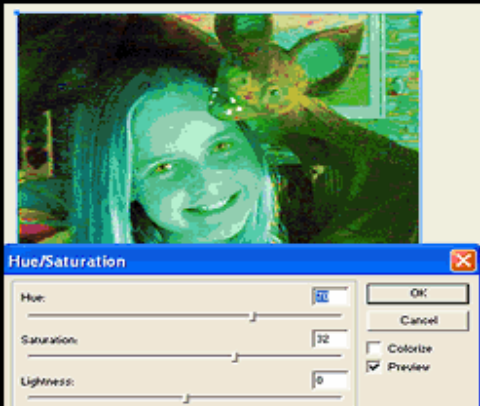
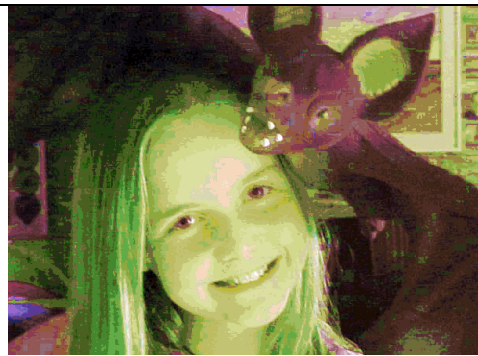


Click on the picture to select it

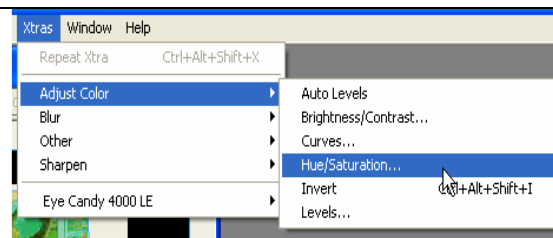
When it's selected, the box around it will be light blue and have little handles.

(Before it's selected, it's a red box)

1 - we'll do simple color changes on the picture of our model



**CHANGE UP THE HUE/
SATURATION!**



Go to Xtras - Adjust Color - Hue/Saturation

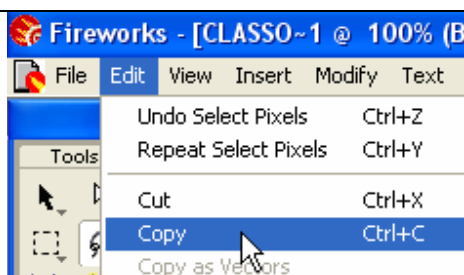
Hue - changes the color
Saturation - changes how much color

2 - we'll cut and paste a part of the face and draw a costume around it!

Click on Frame 2.....

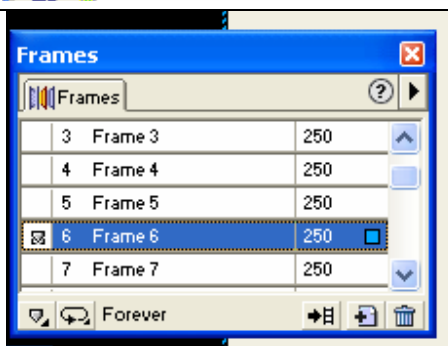


Use the Lasso Tool to select the face.



Then, choose Edit - Copy

Or hold down the Control key and press the letter "c"

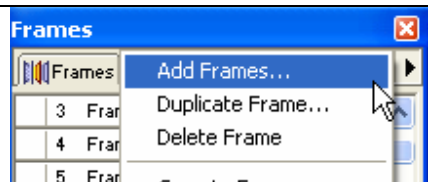


Now we'll create a blank frame to put the face in.

In the Frames box, see the little triangle guy at the top right?



Click on that.



Choose Add Frames

Add Frames

Number:

Insert new frames:

- ☐ At the beginning
- ☐ Before current frame
- ☒ After current frame
- ☐ At the end

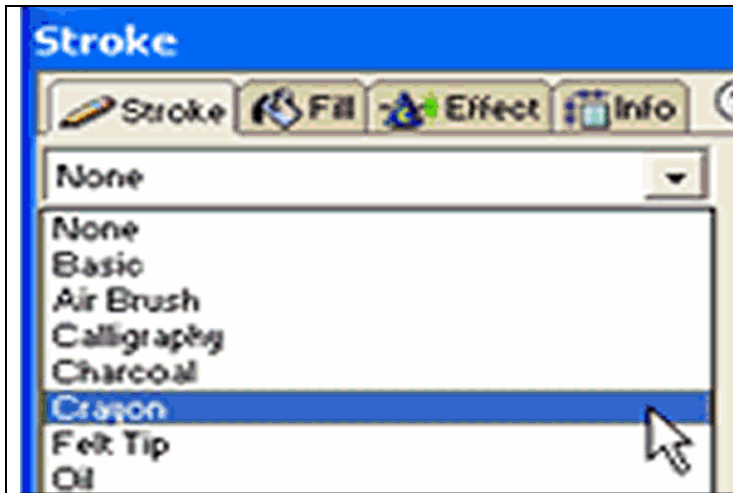
Choose After Current Frame

Then click Edit - Paste, and this is what you get.



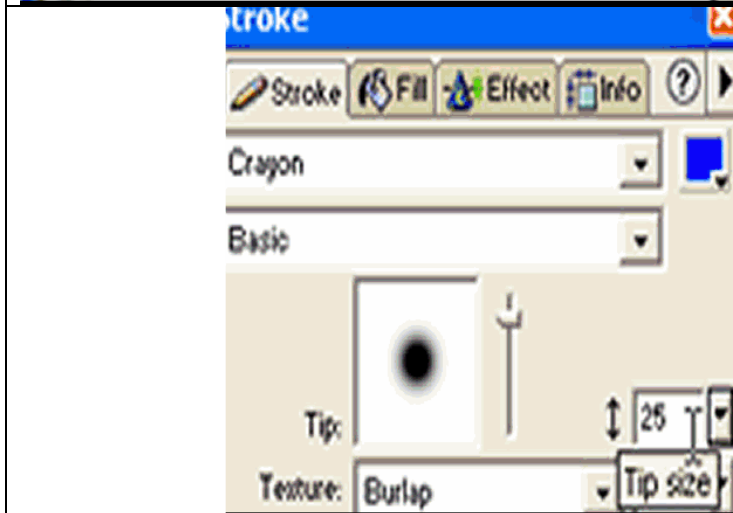
Now we'll draw a costume around the face

Open the Stroke Window



Select a Stroke

Crayon or Air Brush are good for this project...



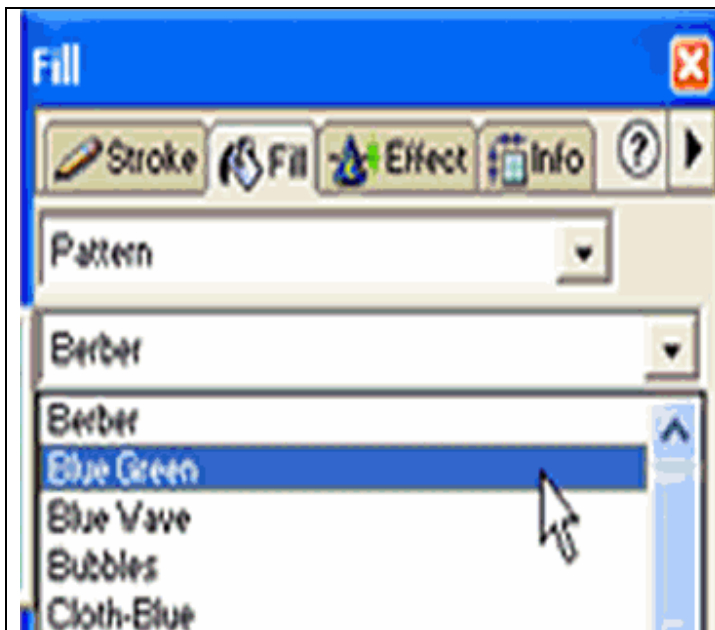
Change the tip size and the color



Choose the Brush Tool from the tools at the left, and click and draw a costume - maybe a butterfly, maybe a bat, maybe a



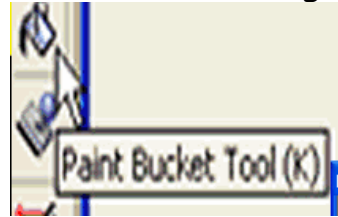
cat...



To fill in the Butterfly wings, you can go to Fill (right there by the Stroke tab).

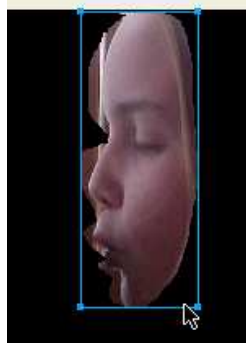
Choose Pattern, and browse through the drop down box.

Then click the Paint Bucket tool and fill in the wings!

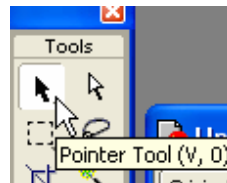


3 - Now, for the last, craziest FX method - the distortion!

Lasso, copy, make a new frame and paste like we did last time...



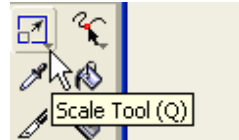
Make sure the face itself is selected in a blue box - use the Pointer Tool if you need to:



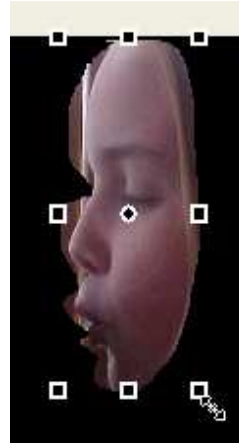


Now find the Distort Tool at the left.

You may have to click and hold on the Scale Tool to find the Distort tool underneath - it's the last one



Now click and drag on the "handles" on the corners to get some weird FX!



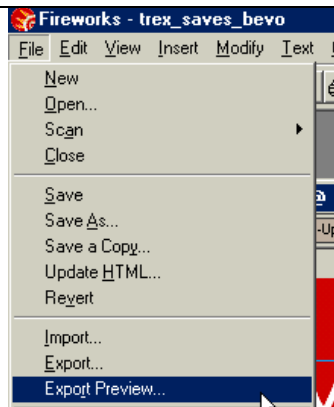
You're an expert now – create!
.....but don't forget...

Your Magic Assistant –
Edit – Undo

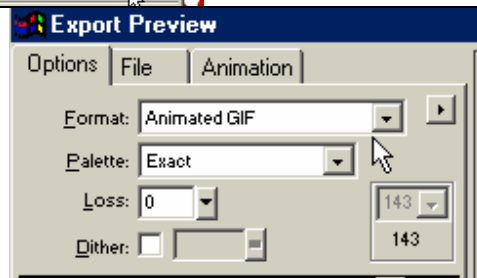


Don't be afraid to experiment –
you can always Edit-undo your last step.

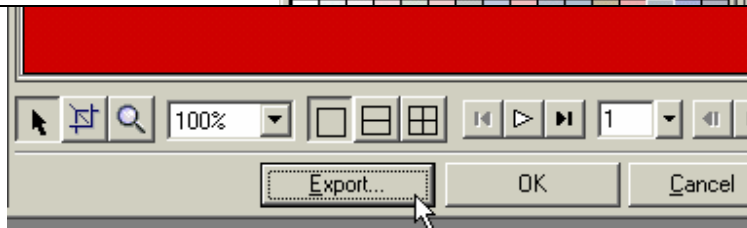
How to save your movie!



Go to "File—
Export Preview"



Make sure the format is
"animated gif"



Click "export"

File name: trex_saves_bevo

Save

Give your movie a name and
click "save"